

Computing LONG TERM PLAN KS2 - 3 year programme

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
First Year - programme of study						
<i>E-safety -copyright when sourcing images, sharing information, parental permission, privacy settings, safe use of email, appropriate and reliable information.</i>	<u>We are programmers</u> - programming an animation	<u>We are bug fixers</u> - finding and correcting bugs in programs	<u>We are presenters</u> - videoing performance	<u>We are network engineers</u> - exploring computer networks, including the internet	<u>We are opinion pollsters</u> - collecting and analysing data	
Second Year - programme of study						
<i>Reinforce E- Safety</i> We are software developers - developing a simple education game	<u>We are toy designers</u> - prototyping an interactive toy	<u>We are musicians</u> - producing digital music	<u>We are HTML editors</u> - editing and writing HTML	<u>We are co-authors</u> - producing a wiki	<u>We are meteorologists</u> - presenting the weather	
Third Year - programme of study						
<i>Reinforce E-safety</i> We are game developers - developing interactive game	<u>We are cryptographers</u> - cracking codes	<u>We are artists</u> - fusing geometry and art	<u>We are web developers</u> - creating a website about cyber safety	<u>We are bloggers</u> - sharing experiences and opinions	<u>We are architects</u> - creating a virtual space	